

# Curriculum Map

Graphic Design

Grades 10-12

Revised 10/24

Quarter One	Quarter Two
<p>Introduction Graphic Design</p> <ul style="list-style-type: none"><li>● History of Graphic Design</li><li>● Modern Day Graphic Design</li><li>● The Principles of Graphic Design</li><li>● Application to Career as a Graphic Designer</li></ul> <p>Introduction to Adobe Illustrator</p> <ul style="list-style-type: none"><li>● Interface</li><li>● Organizing Workspace/Workflow</li><li>● Understanding Process to Save and Store Work</li></ul> <p>Use of Tools</p> <ul style="list-style-type: none"><li>● Practice and Exercises</li><li>● Panels</li><li>● Toolbar</li><li>● Color Palette</li></ul> <p>Color: Graphic Drawing</p> <ul style="list-style-type: none"><li>● Resolution</li><li>● Using Complimentary Colors</li><li>● Threshold/High Contrast Images</li><li>● Hue/Saturation</li></ul>	<p>Japanese Inspired Notan Design</p> <ul style="list-style-type: none"><li>● Shape</li><li>● Reflection</li></ul> <p>Drawing and Text</p> <ul style="list-style-type: none"><li>● Brush Tools</li><li>● Vector Shapes</li><li>● Working with Text</li><li>● Formatting with Text</li><li>● Creative Techniques with Text</li></ul> <p>Business Card</p> <ul style="list-style-type: none"><li>● Composition/Layout</li><li>● Hook</li><li>● Text</li></ul> <p>Masking</p> <ul style="list-style-type: none"><li>● Pixel Masks</li><li>● Vector Masks</li></ul> <p>Skateboard Deck Design</p> <p>Final Project: Magazine Cover</p> <ul style="list-style-type: none"><li>● Utilizing newly learned skills to develop a magazine cover.</li></ul>

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### **Student Profile**

With the completion of this course, students will:

- Build upon knowledge of the Elements and Principles of Art specifically in relation to graphic design.
- Learn about and become familiar with the Adobe Computer Programs.
- Challenge student conceptual thinking and creative problem solving.
- Create, reflect and critique upon works of art specific to the class and provide opportunities for students to exhibit their work.
- Understand the application of this course to a career as a graphic designer.
- Be part of a class community that will learn through revision, independent thinking, class discussion and peer teaching.